

# Lift Off Diversity Incubator

Tech Valley Game Space



# Agenda for today

- Welcome
- Agenda for each week of the incubator program
- Review handout content

Welcome to Lift Off!

# Lift Off Goals

1. Get you comfortable making games!
2. Help you learn game making!
3. Assist you in making a game during the next 6 weeks!

# What is Tech Valley Game Space?

- One of the largest game development community in the Capital Region.
- A non-profit coworking office for freelancers, indies, and hobbyists to pool their resources and utilize the many technologies.
- An educational hub producing lesson plans, founded on the principle that games and game making are for everyone.
- Slogan: make games, make friends, make a difference!

# Agenda for Each Week of the Incubator Program

# Weekly Progress Report

- Progress report meetings occur every Saturday.
- There will be 5 progress reports meetings.
- Each meeting will begin with a talk.

# Progress Report Talks

Oct 6 - Project Management

Oct 13 - Business

Oct 20 - Handling Workplace Abuse and Discrimination

Oct 27 - Quality Assurance

Nov 3 - Representation and Diversity



# Closing Ceremony

- November 10th.
- Keynote.
- Presentation on each game.
- Certification.
- Mini-showcase.

# Other Details

- We will be logging the talks on [techvalleygamespace.com](https://techvalleygamespace.com) with the tag, "Lift Off 2018."
- Recommended hours to put into your games: 8 to 10 hours per week.
- We recommend each participant to work on their own project.

Review handout content

# Handout Content

- Game-making tools.
- List of resources for royalty-free art, music, and sound effects.
- Tools to make art, sound effects, and music.
- Tools for project management.
- Schedule of talks, lessons, and events.
- Preparations for Closing Ceremony.

# Thank You!



## Interested in ***making*** games?

TVGS Orbit mentorship can help - Come learn with us!

Orbit is a community-driven mentorship program for learning and collaboration at TVGS! The goal of Orbit is to bring local game makers together and provide a consistent environment for skill development, personal growth, and community building.

### Weekly Orbits!

- **Digital Storytelling**  
2nd Sunday @ 2pm
- **Diversity in Games**  
3rd Sunday online @ 11am
- **Beginner Game Design**  
Mondays @ 6:30pm
- **Game Art**  
2nd Thursday @ 7pm
- **3D Game Design**  
4th Thursday @ 7pm
- **VR**  
3rd Saturday @ 1pm

2pm	6:30pm		6:30pm	7pm	8pm	11-3pm
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	Beginner Game Design		IGDA		Live Streams	Open Office Hours
Digital Story-telling			Social Night	Game Art		
Diversity in Games			Lesson Night	Game Club		Virtual Reality
			Community Night	3D Game Design	Interactive Showcase	

Don't forget all our regular TVGS events!

- Recurring TVGS meetings every Wednesday @ 6:30pm
- Game Club 3rd Thursday @ 7pm
- Live streaming every Friday @ 8pm
- Interactive Showcase last Friday of the month from 5-9pm
- Open Office Hours every Saturday from 11am-3pm

Stop just playing games and start ***making*** them!

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