

**HAXE**

open**FL**

# Flash Forward: Cross-Platform Game Development with Haxe & OpenFL

Jamey Stevenson (@dreamlogician)

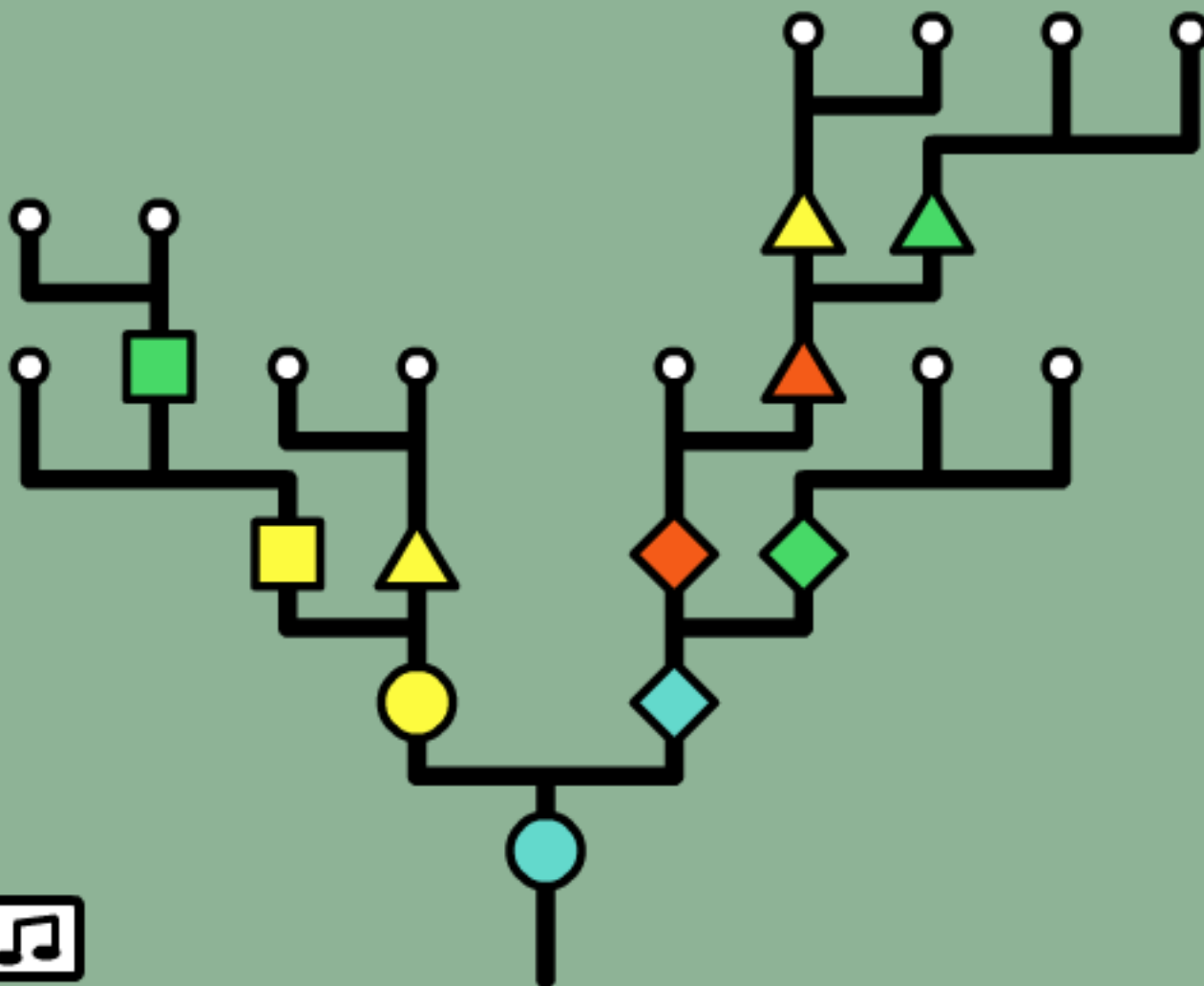


Exit



Pieces match when they share  
color/shape with grandparent

Shuffle







0 0 1 1 1 0 1 0 1 1 0 0 1 = > 

# Open Source Flash



You are here: Recent News

 Search


## Recent News

[Read the blog.](#)

<a href="#">SWFAddress 2.2</a>	2008/12/18 03:32
<a href="#">A new update and a new home for the JumpShip Framework</a>	2008/12/17 11:46
<a href="#">RSS shows off with SILEX</a>	2008/12/08 13:44
<a href="#">Pimento Data Services integrate JPA/Hibernate with Flex/Flash</a>	2008/12/01 09:57

[Blog Archives](#)

## What is OSFlash?

OSFlash is a watering hole for open source Flash developers and users to meet, talk about and contribute to new and existing open source projects for the  [Flash Platform](#).

OSFlash supports the development community by providing open source projects with free  [source code hosting and project management](#) tools as well as a web presence on the OSFlash wiki.

As such, we provide a service that is similar to other sites such as  [SourceForge](#) but perhaps in a smaller, more intimate setting that is focused on open source projects for the Flash Platform.

(We heard some people think that OSFlash is a project to create an Open Source Flash IDE alternative. OSFlash is *not* an open-source development project but a collection of tools and resources for open source developers who love the Flash Platform and want to expand its horizons! :))

If you are interested in using or developing open source Flash tools, we invite you to join the OSFlash community. You can start by joining the  [OSFlash Mailing list](#), looking at the list of existing [Open Source Flash Projects](#) and [learning Wiki syntax](#) so you can contribute to this site. You can learn more about this Wiki and read its history on the [OSFlash History](#) page.

## OSFlash Philosophy

Open Source is good for the Flash Platform.

## Flash, Flex, and ActionScript jobs

### Killer Interactive Developer

Boulder, CO (Miami, FL)  
Crispin Porter + Bogusky

### Top flex developer

Lille, NA, France  
Speechi

### UI Designer

San Francisco, CA  
The Talent Factor, LLC

[MORE JOBS >](#)

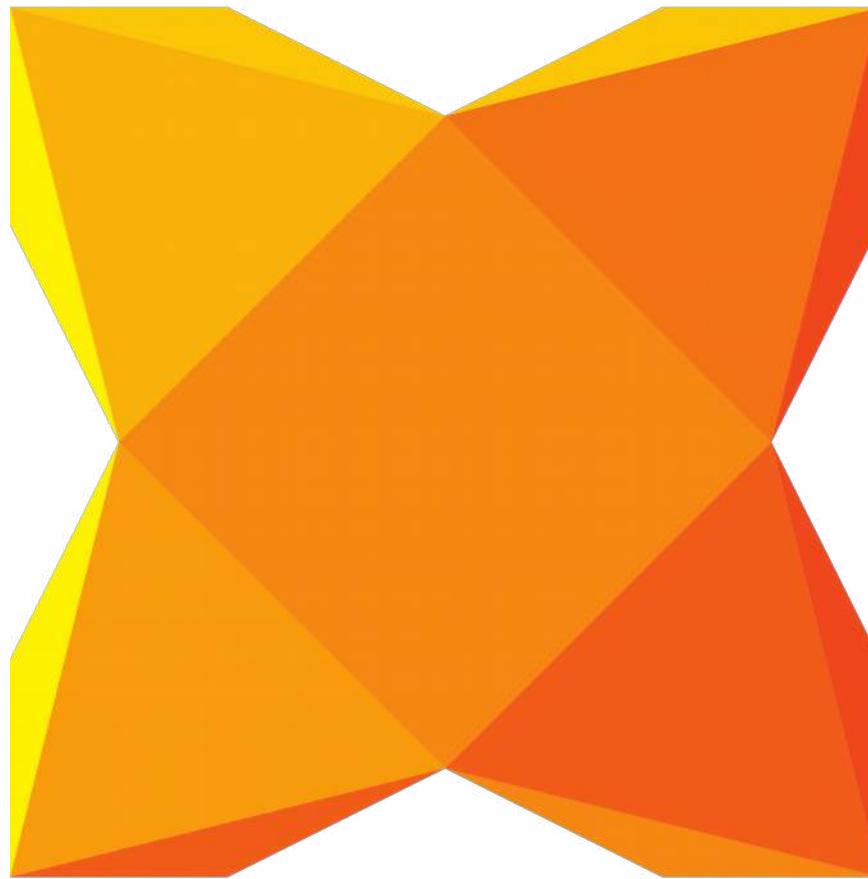
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POWERED BY JOBTREAD

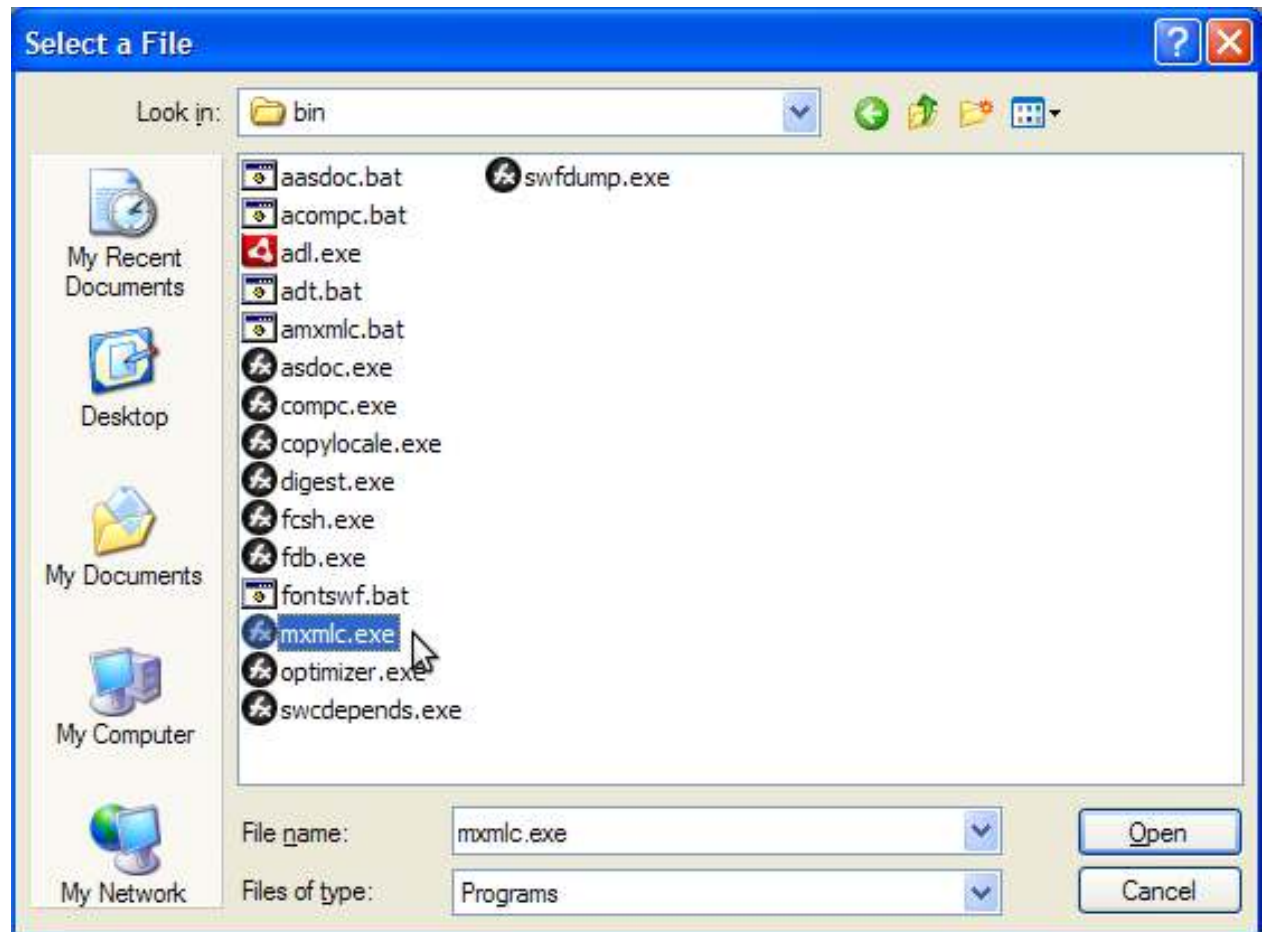


## OSFlash

- Projects
- News
- Jobs
- Tutorials
- FlashCoders Wiki
- Mailing list



**HAXE**



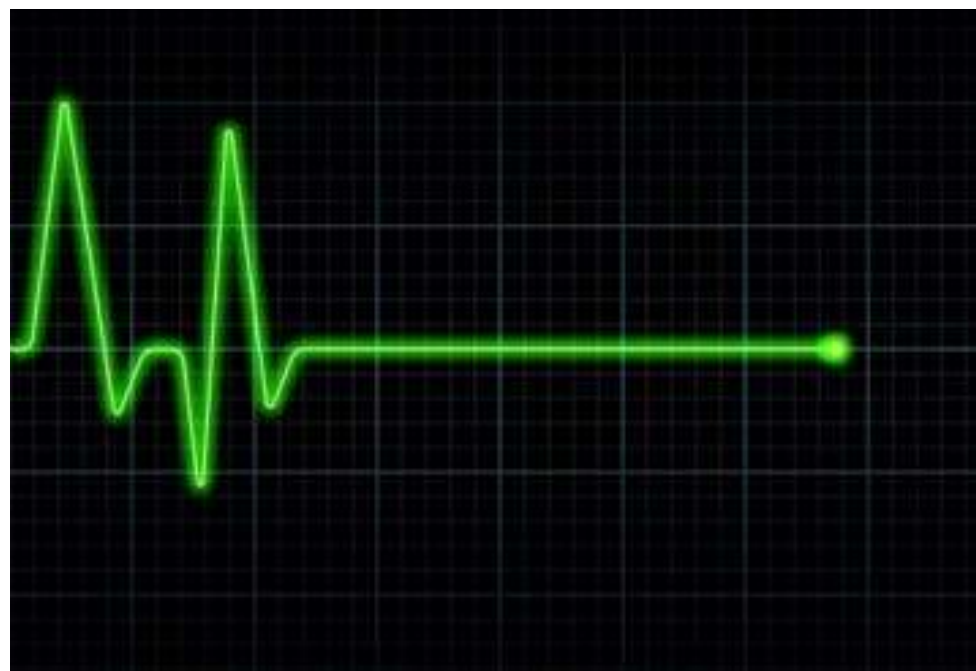


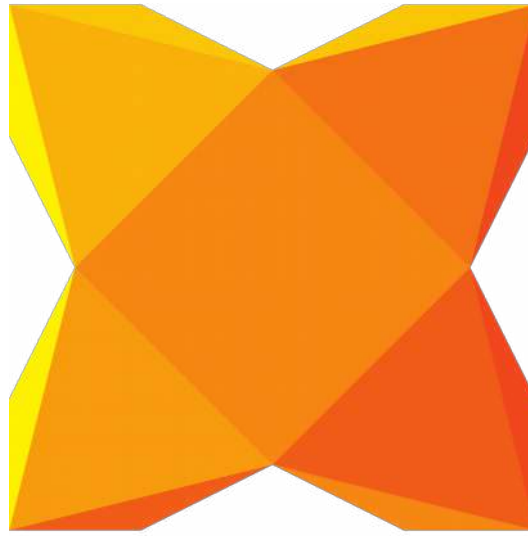


# HTML













# HAXE

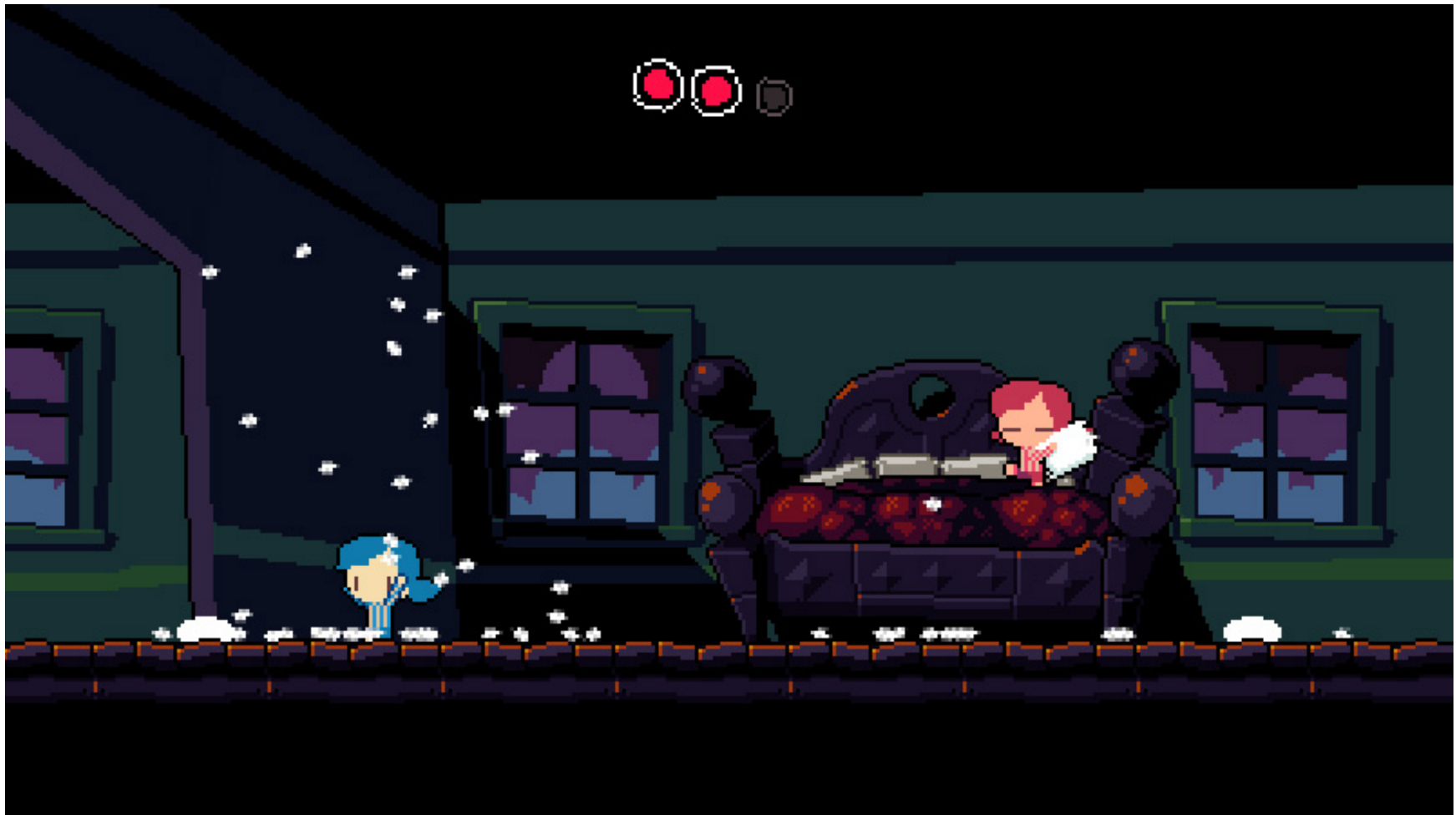


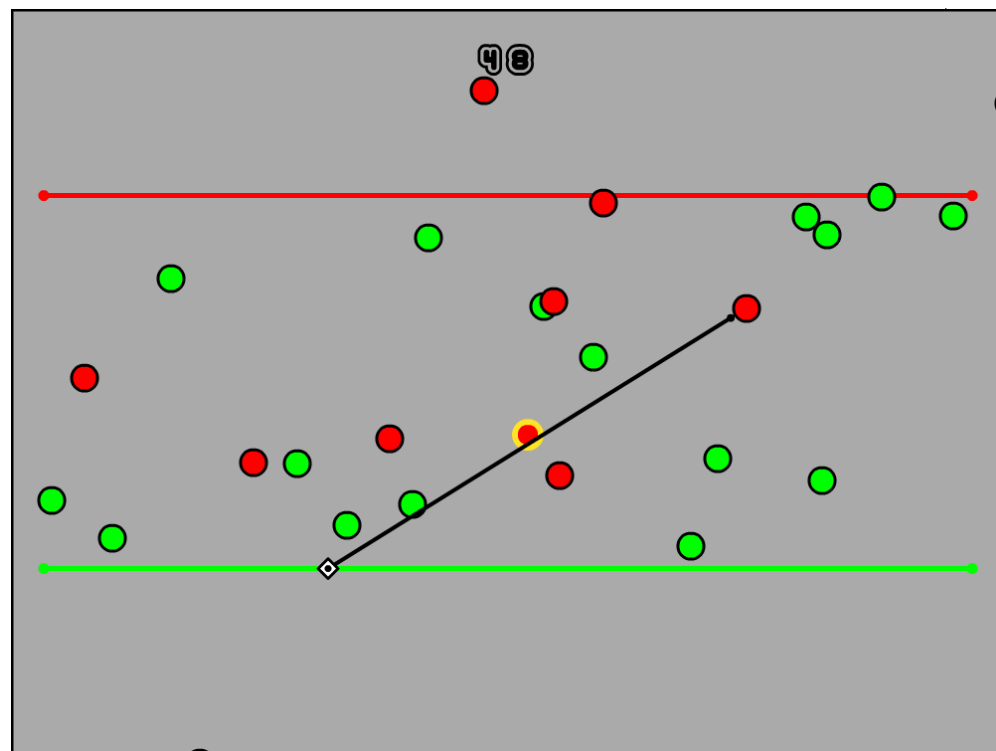
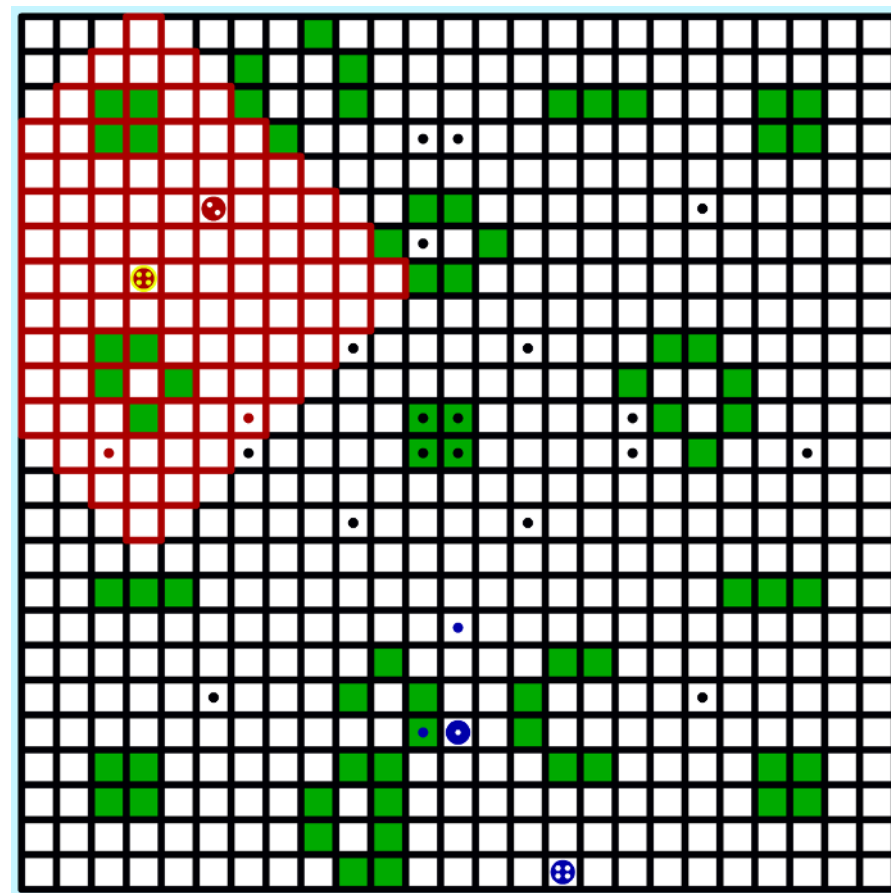
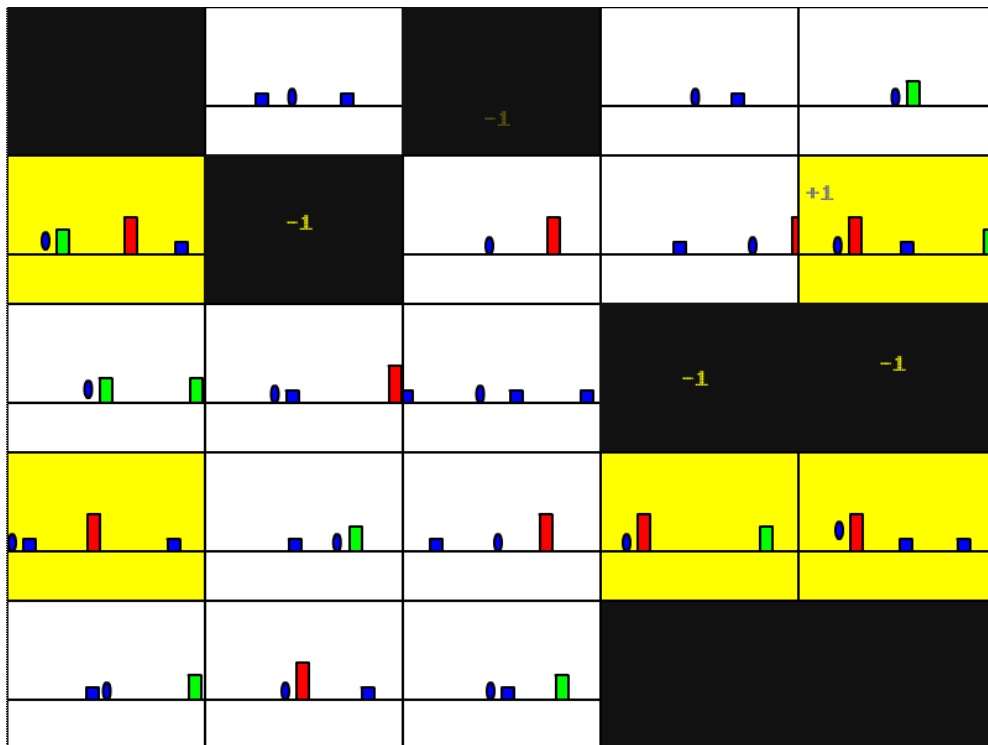
	<b>Haxeflixel</b>	<b>Framework</b>
	<b>OpenFL</b>	<b>Flash API</b>
	<b>lime</b>	<b>graphics (low level)</b>
	<b>Haxe</b>	<b>Language</b>

Powered by open source cross-platform tech:

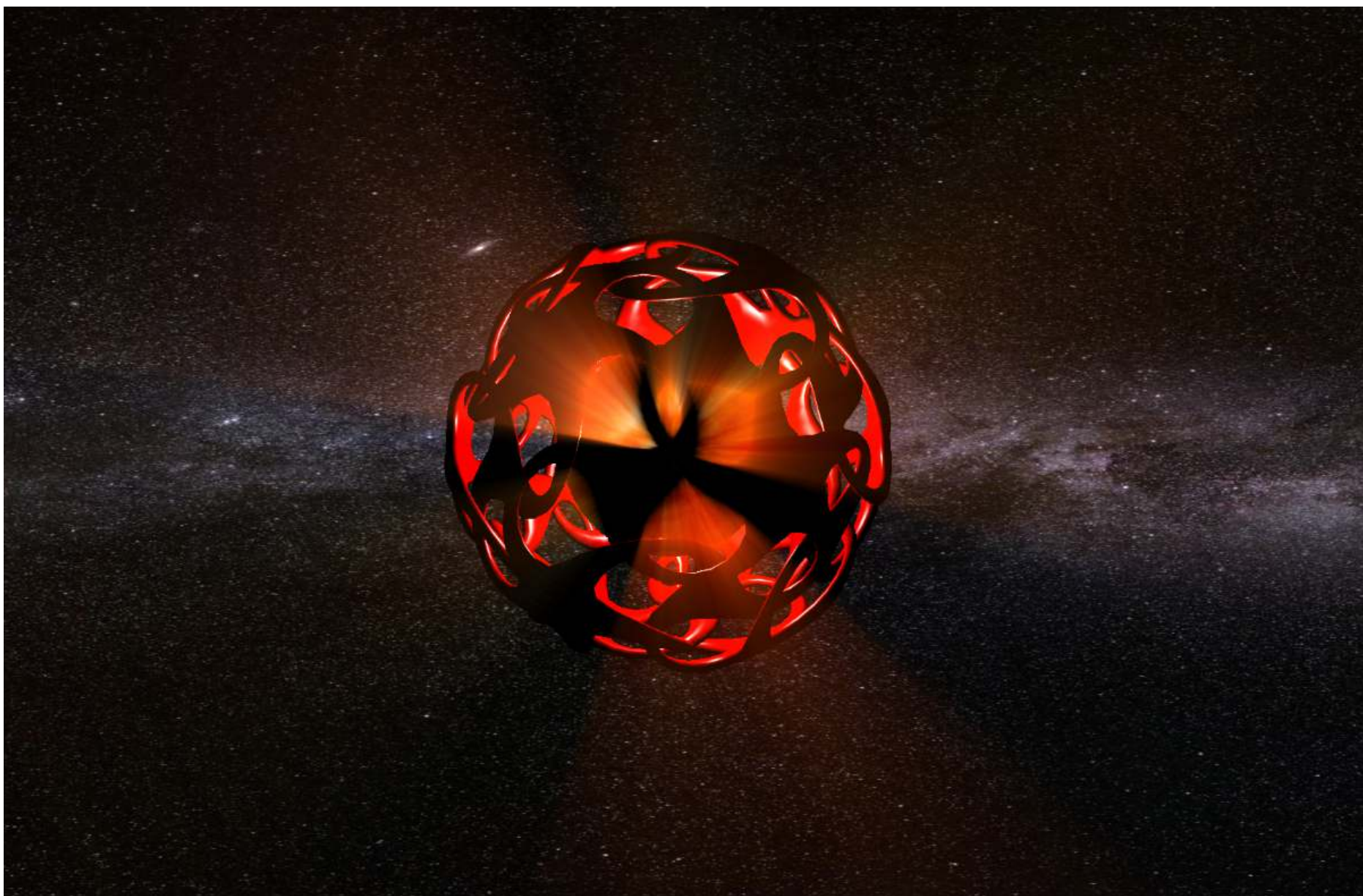






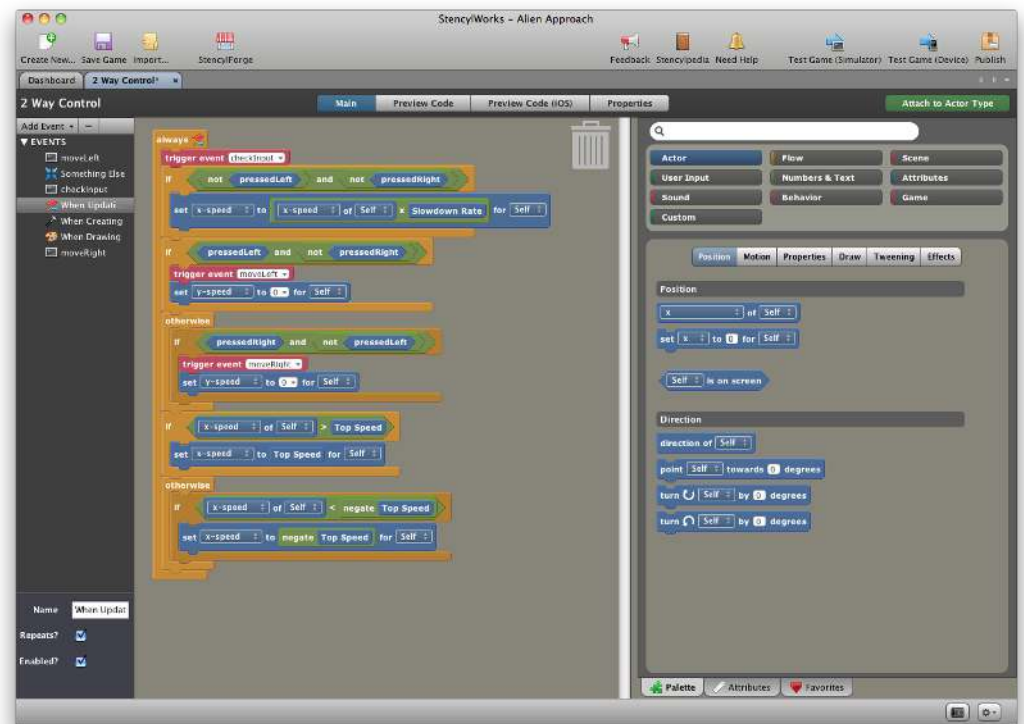






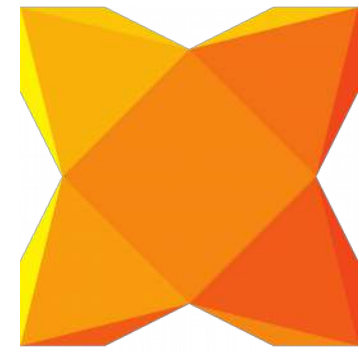
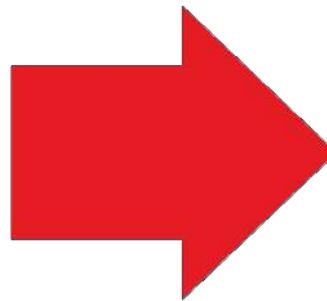


# stencyl





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Thanks!

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